

SPLIT WINDOWS



SDS/2

A NEMETSCHKE COMPANY

SDS/2 v2020 has added the ability to split your **Modeling** or **Drawing Editor** windows into multiple tiles. These tiles are used to show separate areas or views — in the case of **Modeling** — at the same time. You can use any of the additional windows to select items or pick points for commands simultaneously. There are also additional toolbar icons that you can add to your toolbars to change to preset tile configurations.

In the **User and Site Options**, under the *Modeling* tab, you can have SDS/2 *Reuse previous session's tile layout*. This will keep the tiles in the same layout as when you closed **Modeling** or **Drawing Editor**, and reopen them. This only saves the layout of the tiles; with this option off, it will always open into one tile.

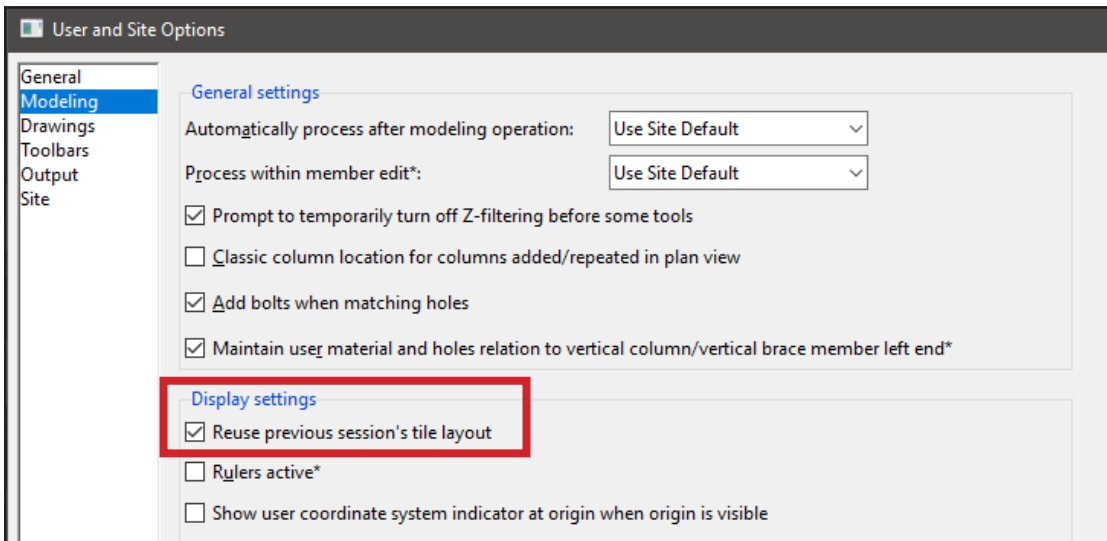


Figure 1: User and Site Options

CREATING TILES - MODELING OR DRAWING EDITOR

When in **Modeling** or **Drawing Editor**, add an additional tile by going to your **View** pull down and selecting the **Tiles** fly-out. The option you select will apply to the current active tile. There are preset configurations you can select, or you can split the current tile vertically or horizontally.

With more than one tile in your window, the active tile will change as you move your mouse over the different tiles. You will see the blue outline move as you move your mouse, showing which tile is currently the active tile (see Figure 3).

The active tile is where your commands — such as **Open View**, or **Undo View Change** — will take affect. Commands that affect items in your model, like **Construction Line Add**, **Add Hole**, **Edit**, etc., will be able to use the active tile to select items and/or locate points.

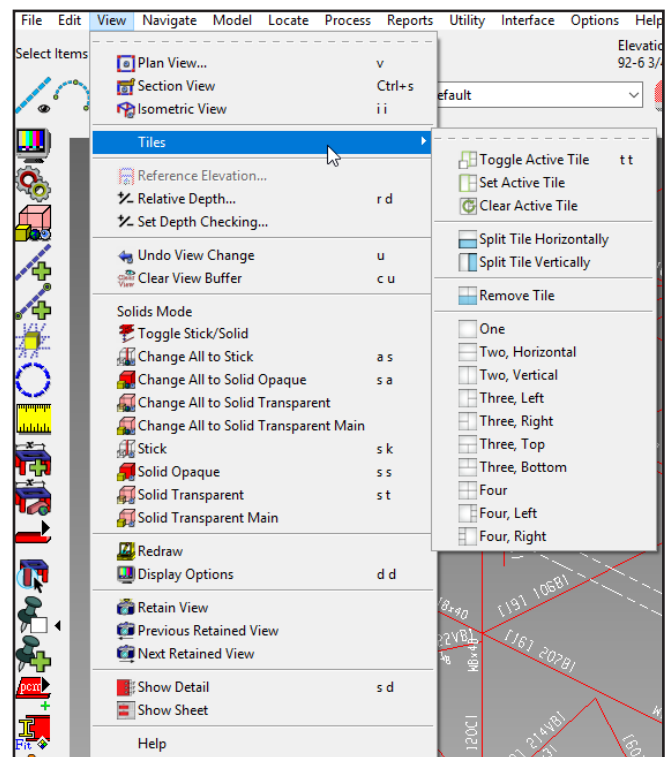


Figure 2: View Pull-down

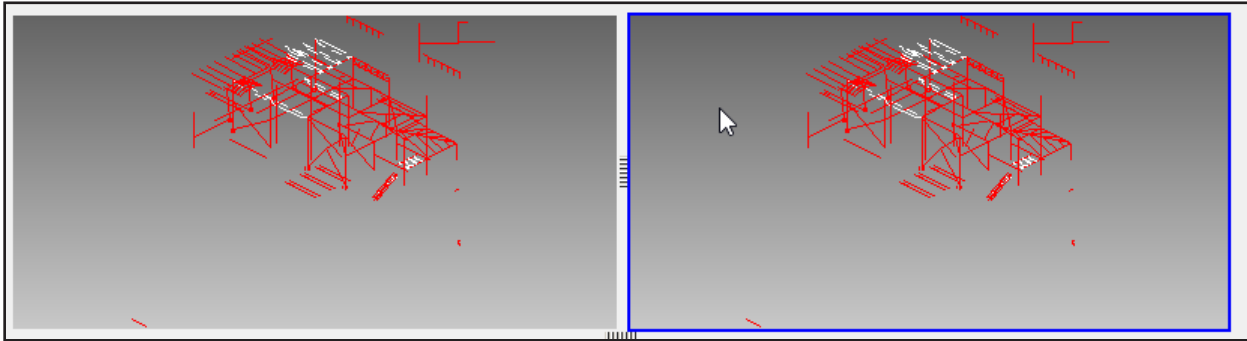


Figure 3: Active Tile Shown With Blue Border

To have the active tile not follow the mouse as you move it across the tiles, you can **Set Active Tile**. Do this by going to your **View** pull-down and select the **Tiles** fly-out; use the **Set Active Tile** command. If you are using the default toolbar, you can also access this in the right-click menu.

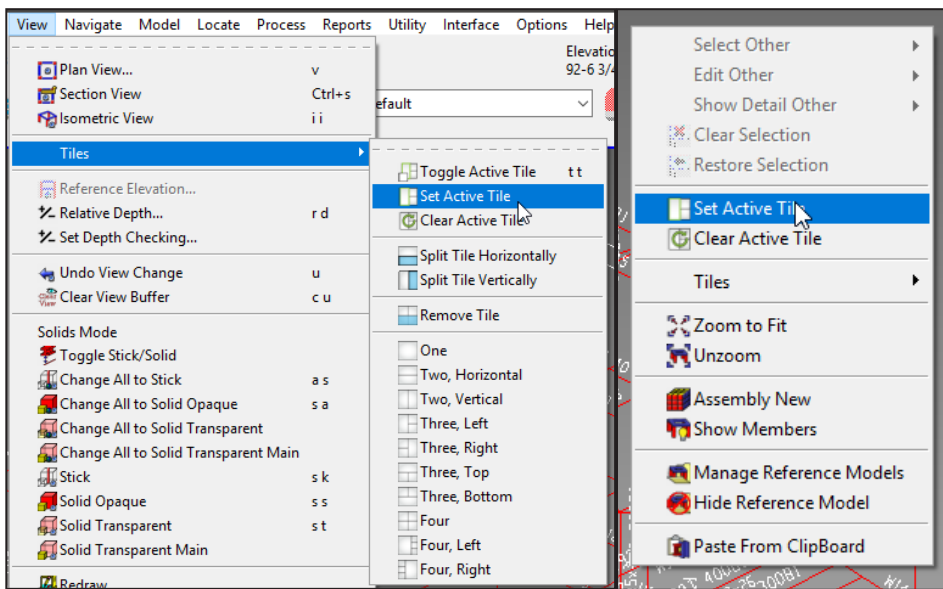


Figure 4: Set Active Tile

When a tile is set as the active tile, the blue border becomes red. To clear the active tile, go to the **View** pull-down, select the **Tiles>Clear Active Tile**

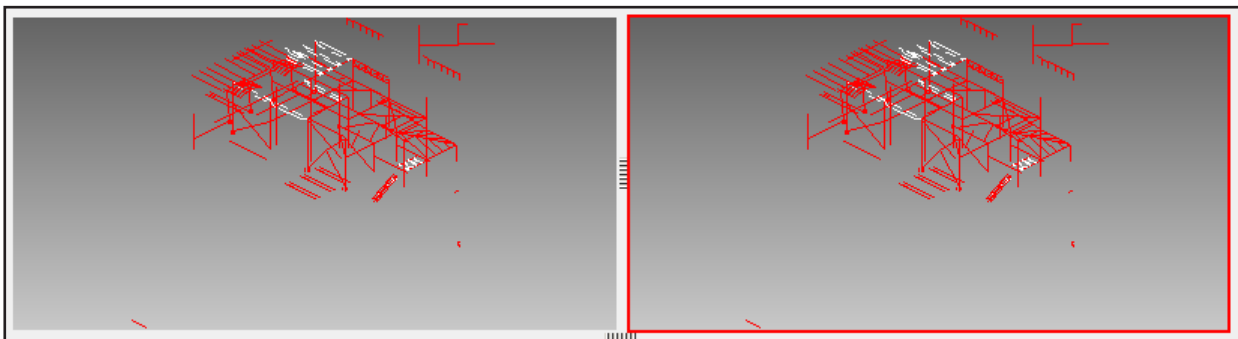


Figure 5: Set Active Tile in Red

NOTE: WHEN A VIEW IS SET ACTIVE, THAT IS THE ONLY VIEW THAT YOU CAN SELECT ITEMS IN, NAVIGATE IN, OR RIGHT CLICK IN.

The default toolbar has quick keys for **Toggle Active Tile**. This can be seen in Figure 4. The quick key short cut is TT in the default toolbar. You can also find the **Toggle Active Tile** command in your **View** pull-down, under **Tiles > Toggle Active Tile**. This is a quick way to set a tile as active to where your mouse is at and then also clear that active tile when you no longer need it set as the active tile.

The tiles can be resized by left clicking and dragging on the tile borders (see Figure 6).

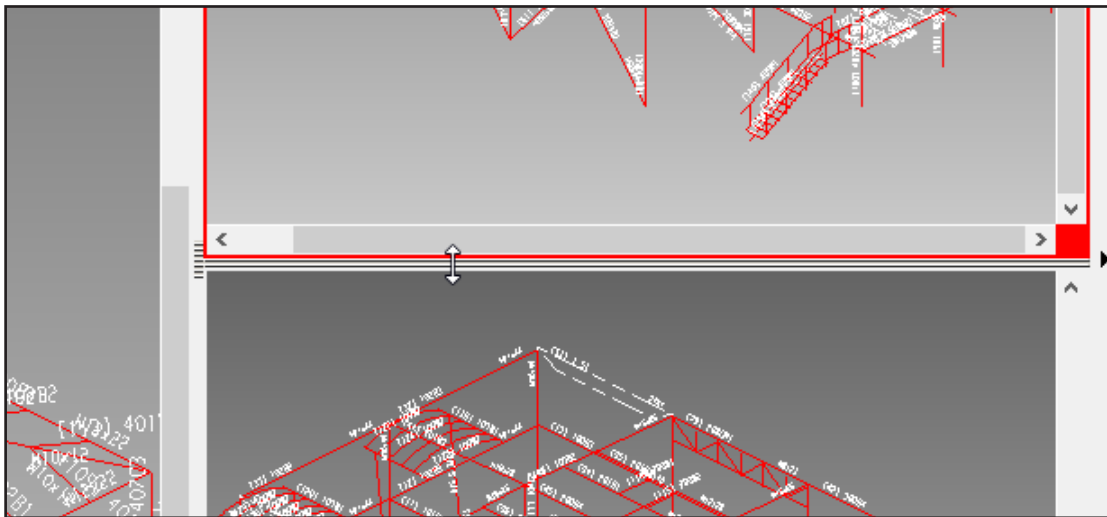


Figure 6: Resize Tiles

Depth Check, Model Tree and other feedback items, like **Current view, Current elevation**, etc., only reflect the current active view (see Figure 7).

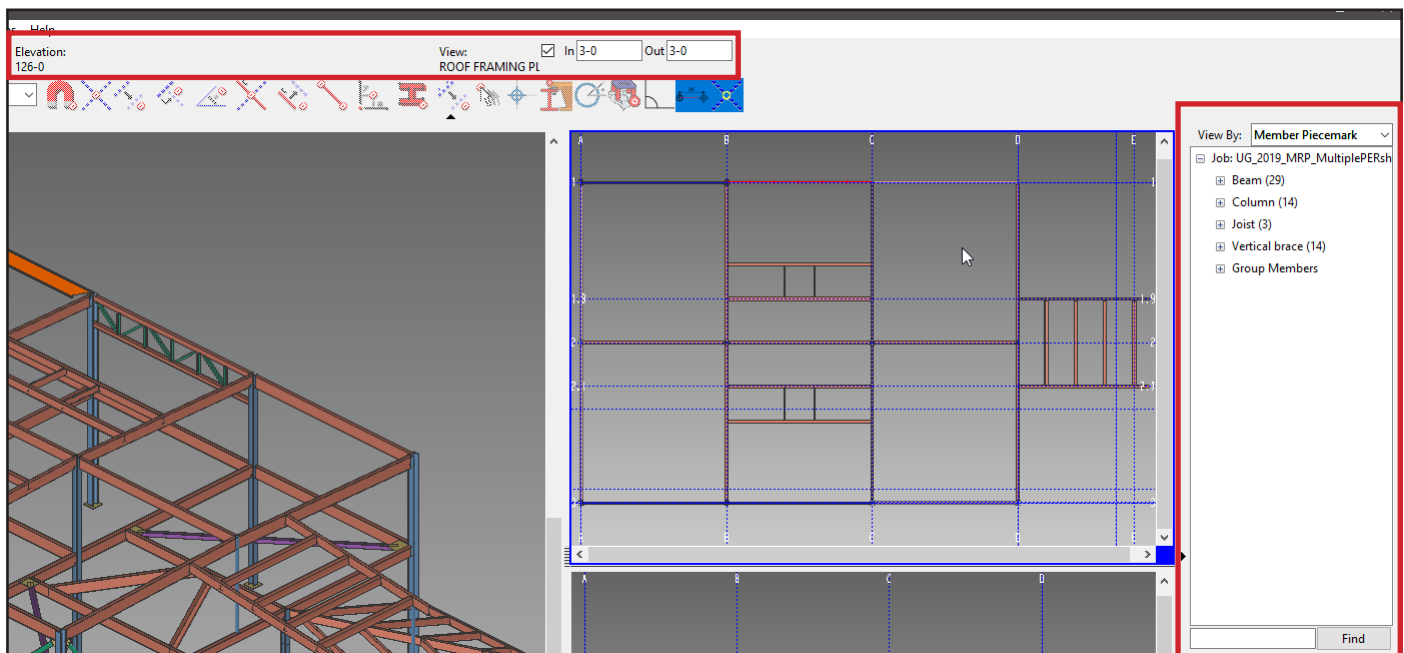


Figure 7: Feedback Items

NOTE: WHILE ADJUSTING THE DEPTH CHECK FIELDS, YOU WILL LOCK THE ACTIVE VIEW UNTIL YOU MOVE OUT OF THE DEPTH CHECK FIELDS.

ADDING TILE ICONS AND COMMANDS TO YOUR CUSTOM TOOLBAR

For customers with their own custom toolbars, the items and tools associated with the new split window tiles can be found in the **View -- Tiles** command group for **Toolbar Configuration**, **Keyboard Configuration**, and **Shortcut Menu Configuration** (Right click menu).

There is a tool tray and drop-down menu you can also add to your toolbar to use for switching between different preconfigured tile layouts quickly. These can be found in the **Toolbar Configuration**, under the command group **View -- Tiles**. These icons can be searched for in the Toolbar Configuration by searching *Drawer of tile configurations* and *Tile configuration combobox*

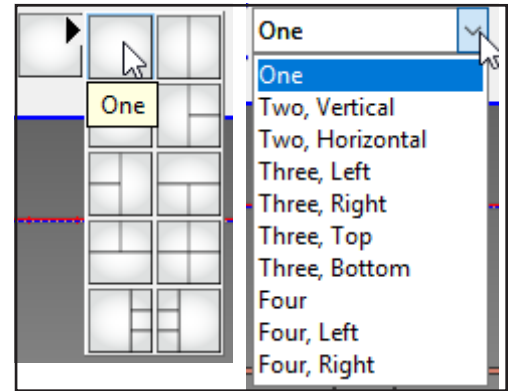
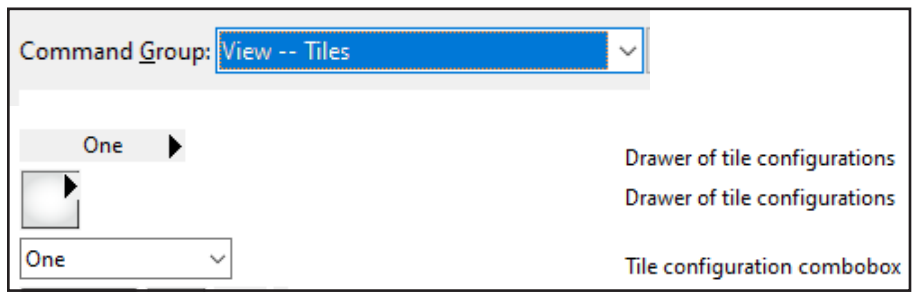


Figure 8: Toolbar Drawers